NIANLONG LI

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RESEARCH INTERESTS

I am a 5th-year PhD student in the Beijing Key Lab of Human-Computer Interaction at the Institute of Software, Chinese Academy of Sciences (ISCAS), advised by Prof. Feng Tian and Associate Prof. Teng Han. My research interests lie in the area of human-computer interaction (HCI), focusing on interaction techniques in virtual and augmented reality (VR/AR), understanding and modeling human behaviors. Before coming to ISCAS, I completed my B.S. degree in Software Engineering at Xiangtan University in 2016.

Research Interests: VR/AR Interaction, Haptics and Illusions, Multimodal Interaction, Human Behaviors Modeling

EDUCATION

University of Chinese Academy of Sciences *Sep 2016 - Present*
Ph.D. in Computer Science
Advisor: Feng Tian

Xiangtan University *Sep 2012 - Jul 2016*
B.Sc. in Software Engineering

PUBLICATIONS

Conference Papers

[C.8]. Chutian Jiang, Yanjun Chen, Mingming Fan, Liuping Wang, Luyao Shen, **Nianlong Li**, Wei Sun, Yu Zhang, Feng Tian, Teng Han*. Douleur: Creating Pain Sensation with Chemical Stimulant to Enhance User Experience in Virtual Reality. *Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies* (IMWUT '21).

[C.7]. **Nianlong Li**, Zhengquan Zhang, Can Liu, Zengyao Yang*, Yinan Fu, Feng Tian, Teng Han, Mingming Fan. vMirror: Enhancing the Interaction with Occluded or Distant Objects in VR with Virtual Mirrors. *Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems* (CHI '21).

[C.6]. **Nianlong Li**, Han-Jong Kim, Luyao Shen, Feng Tian, Teng Han*, Xing-Dong Yang, Tek-Jin Nam. HapLinkage: Prototyping Haptic Proxies for Virtual Hand Tools Using Linkage Mechanism. *Proceedings of the 33nd Annual ACM Symposium on User Interface Software and Technology* (UIST '20). Best Paper Honorable Mention Award (Top 5%).

[C.5]. **Nianlong Li**, Teng Han*, Feng Tian, Jin Huang, Minghui Sun, Pourang Irani, Jason Alexander. Get a Grip: Evaluating Grip Gestures for VR Input using a Lightweight Pen. *Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems* (CHI '20). Best Paper Honorable Mention Award (Top 5%).

[C.4]. Jin Huang, Feng Tian*, **Nianlong Li**, Xiangmin Fan. Modeling the Uncertainty in 2D Moving Target Selection. *Proceedings of the 32nd Annual ACM Symposium on User Interface Software and Technology* (UIST '19).

[C.3]. **Nianlong Li**, Feng Tian*, Jin Huang, Xiangmin Fan, Hongan Wang. 2D-BayesPointer: An Implicit Moving Target Selection Technique Enabled by Human Performance Modeling. *Extended Abstracts of the 2018 CHI Conference on Human Factors in Computing Systems* (CHI EA '18).

[C.2]. Qikun Ma, Shiyang Wang, Jie Liu*, **Nianlong Li**. InteractiveSubtitle: Subtitle Interaction for Language Learning. *Proceedings of the Sixth International Symposium of Chinese CHI* (ChineseCHI '18).

[C.1]. Yunzhi Li, Yinan Xu, Xiang Li, Jie Liu*, **Nianlong Li**. TapFlick: Combining Tap and Flick for Text Entry on Touchscreen Devices. *Proceedings of the Sixth International Symposium of Chinese CHI* (ChineseCHI '18).

Journal Articles

[J.3]. **Nianlong Li**, Jin Huang, Feng Tian*, Guozhong Dai, Hongan Wang. Monitoring motor symptoms in Parkinson's disease via instrumenting daily artifacts with inertia sensors. *CCF Transactions on Pervasive Computing and Interaction* 1.2 (2019): 100-113.

[J.2]. **Nianlong Li**, Jin Huang, Feng Tian*, Guozhong Dai, Hongan Wang. ICOMDT: An Interaction Computational Model for Dynamic Task. *Journal of Software*, 2019 (10): 2.

[J.1]. Wei Sun, Jin Huang, **Nianlong Li**, Xiangmin Fan, Feng Tian*, Guozhong Dai, Hongan Wang. BCI Assisted Dynamic Target Selection Technique. *Journal of Software*, 2018, 29(Suppl.(2)): 108–119.

PATENTS

[P.3]. A Target Selection Technology in 3D Environment based on Motion Trend Information. Feng Tian, **Nianlong Li**, Jin Huang, Hongan Wang. Filed: 2020-06-29. Patent No. CN 2020106088083.

[P.2]. A Data Processing Method and Diagnostic Device for Assisting Disease Diagnosis based on Daily Necessities. Feng Tian, Xiangmin Fan, **Nianlong Li**, Junjun Fan, Hongan Wang. Filed: 2018-12-12. Patent No. CN 2018115182867.

[P.1]. A Moving Target Selection Technology based on Correction of User Performance Model. Jin Huang, **Nianlong Li**, Feng Tian, Hongan Wang Filed: 2018-06-01. Patent No. CN 2018105586224.

TECHNICAL SKILLS

Programming Languages	C♯, C/C++, Java, Python, JavaScript/ThreeJS
Software & Tools	MATLAB, Unity3D, SPSS, LaTeX

RESEARCH EXPERIENCE

Enhancing VR Input and Haptic Feedback   Jun 2019 - Sep 2020
Supervisor: Prof. Feng Tian & Assoc.Prof. Teng Han

· Investigated the potential of using a pen to afford more precise and dexterous input operations in VR.
· Designed an interactive widget—vMirror—using mirror to alleviate occlusion and DOF issues with raycasting techniques in VR.
· Designed a prototyping framework that provides typical motion templates and haptic renderers to facilitate proxy design of virtual hand tools.

Modeling the Uncertainty of Moving Target Selection   Aug 2017 - Apr 2019
Supervisor: Prof. Feng Tian & Asst.Prof. Jin Huang

· Extended the Ternary-Gaussian model in 2D moving target selection tasks, and built an implicit target selection technique *2D-BayesPointer*
· Designed a ray-casting selection technique leveraging the characteristics of motion process to assit moving target selection in VR.

Monitoring Motor Symptoms in Parkinson's disease   May 2018 - Sep 2018
Supervisor: Prof. Feng Tian & Assoc.Prof. Xiangmin Fan

· Combined the IMU sensors with the daily artifacts to monitor the motor fuctuations of PD, and built classification and regression model to identify the motor symptoms levels.

HONORS & AWARDS

President Prize of Chinese Academy of Sciences	*May 2021*
Best Paper Honorable Mention Award (top 5%), ACM UIST 2020	*Aug 2020*
Best Paper Honorable Mention Award (top 5%), ACM CHI 2020	*Mar 2020*
China National Scholarship for Doctoral students	*Nov 2020*
China National Scholarship for Undergraduates	*Nov 2014*
CCF Elite Collegiate Award	*Oct 2015*
Outstanding Graduates of Hunan Province	*May 2016*
ACM-ICPC Asia Regional Contest, Bronze Medal (Xi'an Site, Guangzhou Site)	*Oct 2014-Nov 2014*
National English Competition for College Students, Second Prize	*May 2015*
The second "Schlumberger" Cup Debug Competition, Winning Award	*Dec 2016*

SERVICES

Teaching Assistant

UCAS - User Interface Design, Development & Evaluation (251M6008H)	*Spring 2018*
UCAS - Intelligent Human Computer Interaction (251M5009H)	*Fall 2017*

Volunteer

Public Science Day of Chinese Academy of Sciences @ISCAS	*May 2019*
National "Software and Network" Summer Camp for College Students @ISCAS	*Jul 2018*
ChineseCHI @Montreal, Canada	*May 2018*

Reviewing

Chinagraph 2018 / CHI 2020 / CHI LBW 2020 / ICMI 2020 / CHCI 2020 / CHI 2021